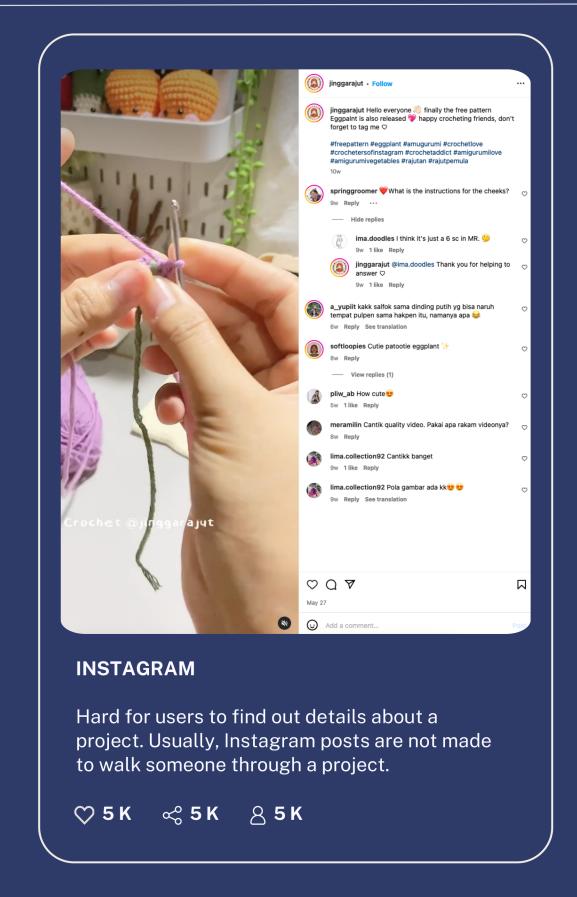
# gitCraft

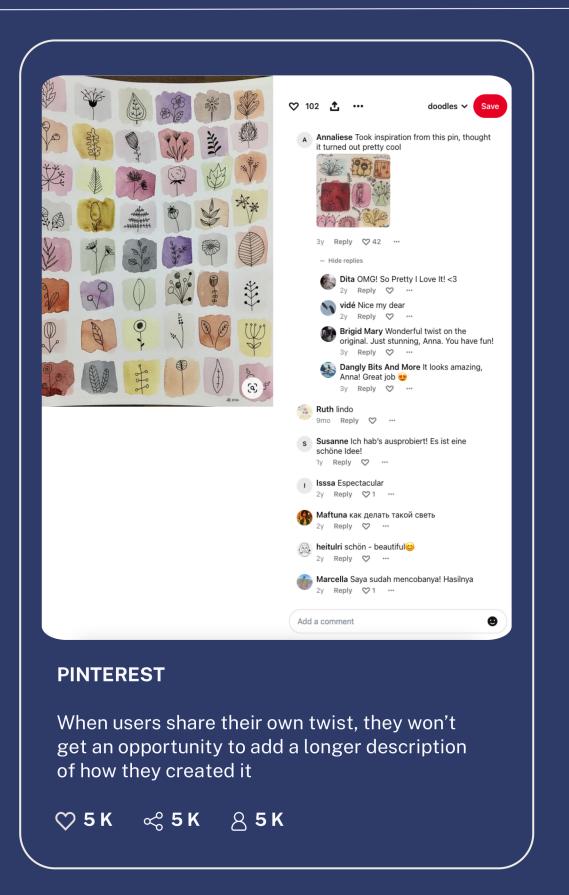
share your creativity

Shrabani Sen, Lulu Sun, Shanmuga Ganesh Thiruppathy, Lokesh Poluru Velayudham, Andrew Ziets

CSDS393 | 2024

# CREATIVE LIMITATIONS ONLINE





gitCraft is a central location for creators to share their projects & inspire others.

Anyone can save a project to their private collection (fork), try it on their own, and share their results.

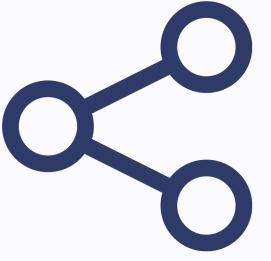
# Features



COMMUNITY FEED



PRIVATE COLLECTION



FORK A
PROJECT

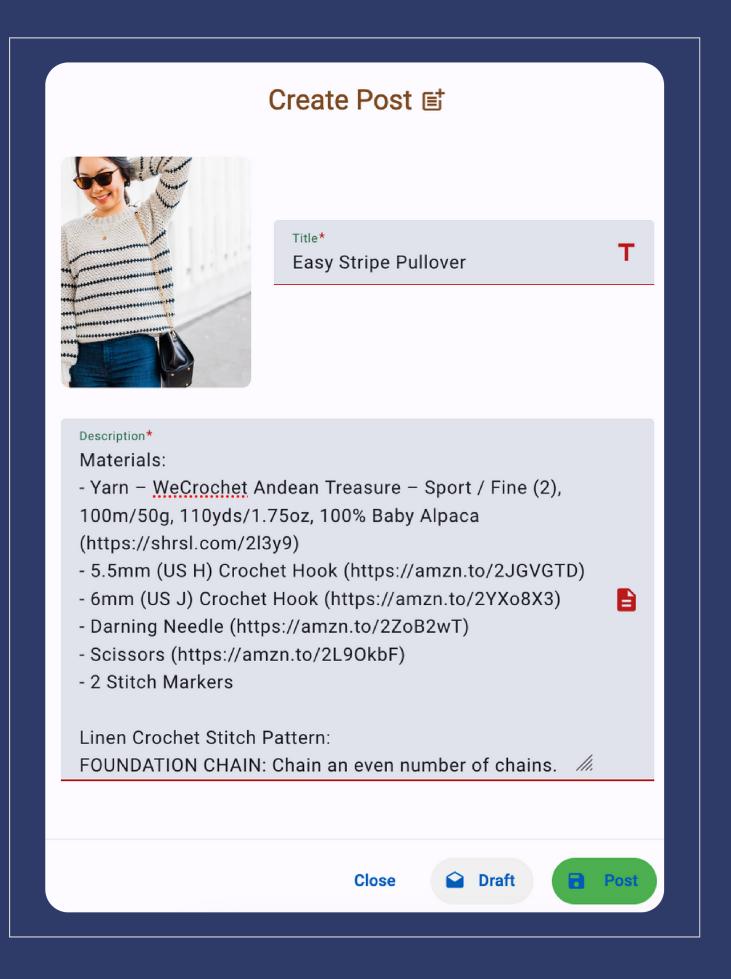
#### CREATE A POST

#### **POST STRUCTURE:**

- 1. Title
- 2. Description
- 3. Image

#### **OPTIONS:**

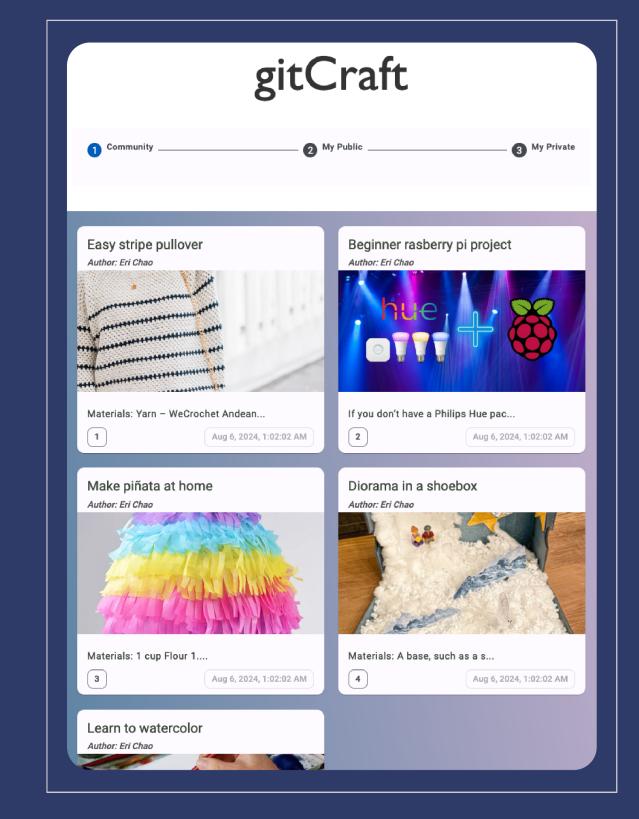
- 1. Publish as a publicly viewable post
- 2. Save as a draft in private collection
- 3. Close without saving

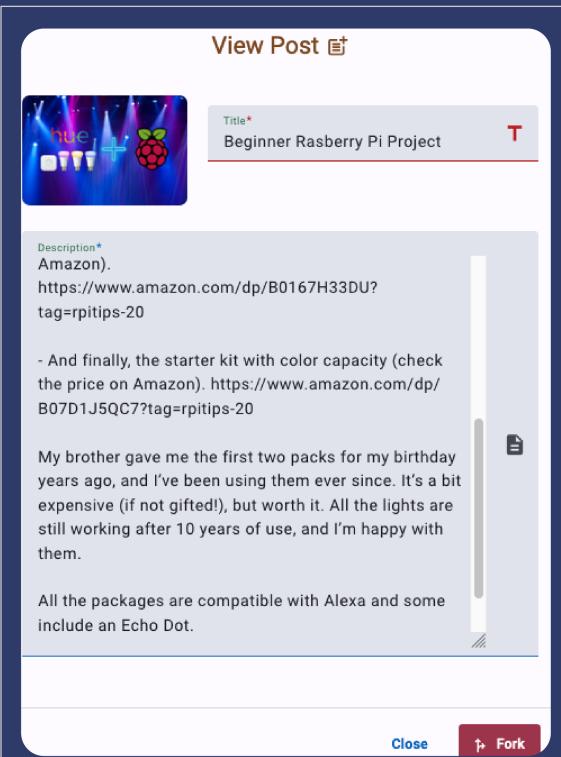


#### COMMUNITY FEED

Publicly posted content will be available for the entire community to see.

Users can scroll through the feed and click on each post to view more details.



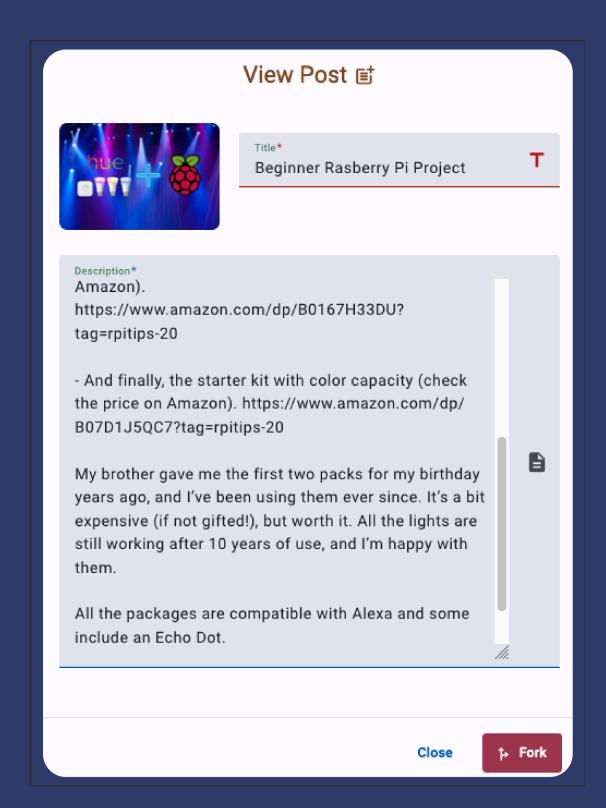


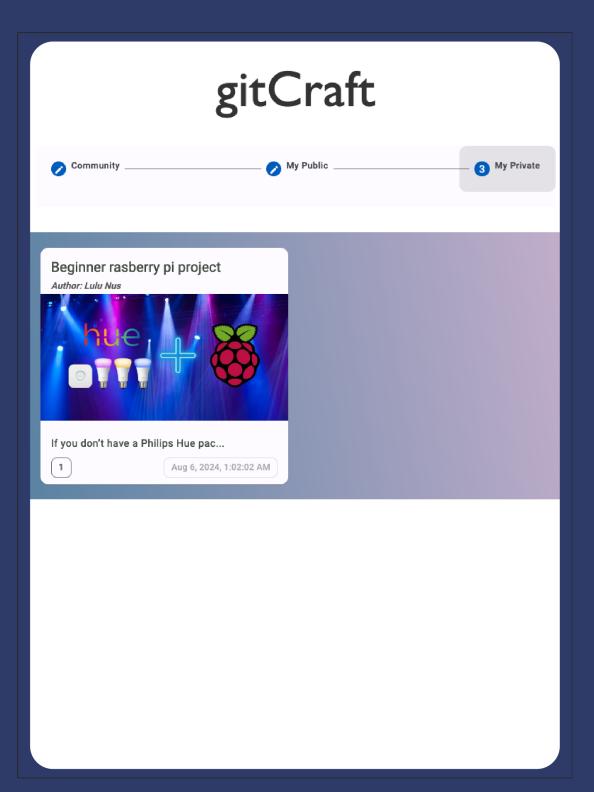
#### FORK

- Make a copy of the original post
- Freely experiment with changes
   without affecting the original project
- Use someone else's project as a starting point for your own idea

(description borrowed from Github)

Save the post as a draft after forking, or edit immediately and post to the community feed.





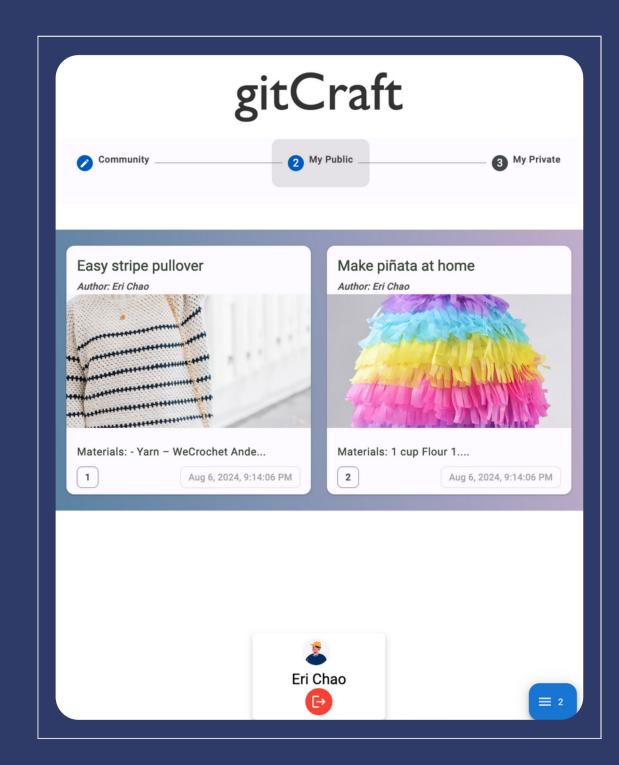
# PUBLIC & PRIVATE VIEW

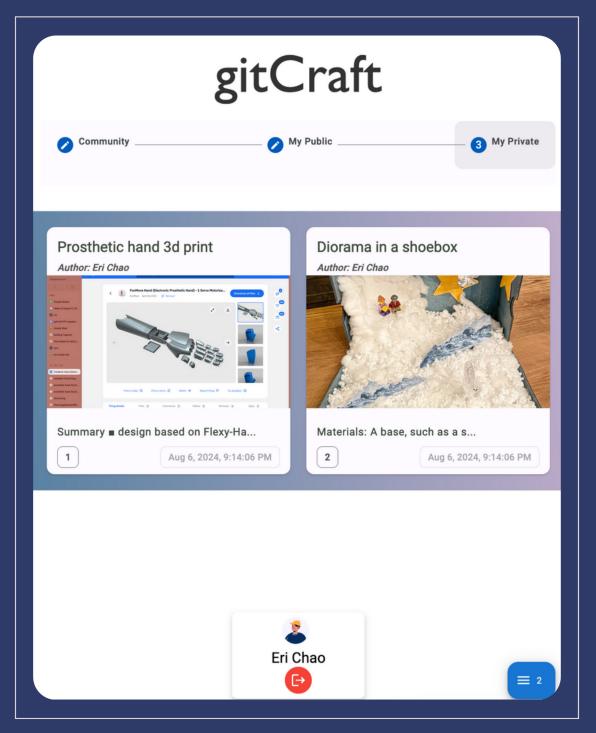
#### **PUBLIC VIEW:**

See all the posts published publicly by user. Edit or delete posts if needed.

#### **PRIVATE VIEW:**

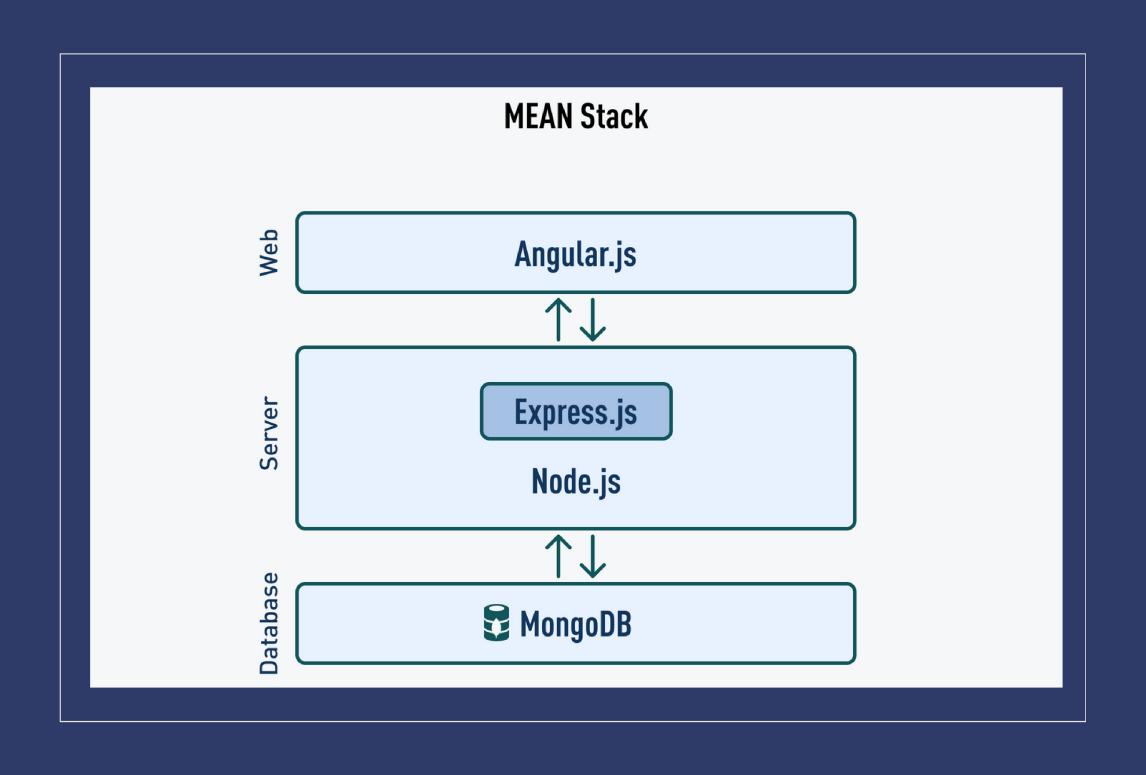
See all the drafts and forks from other users. Edit, publish, or delete drafts.



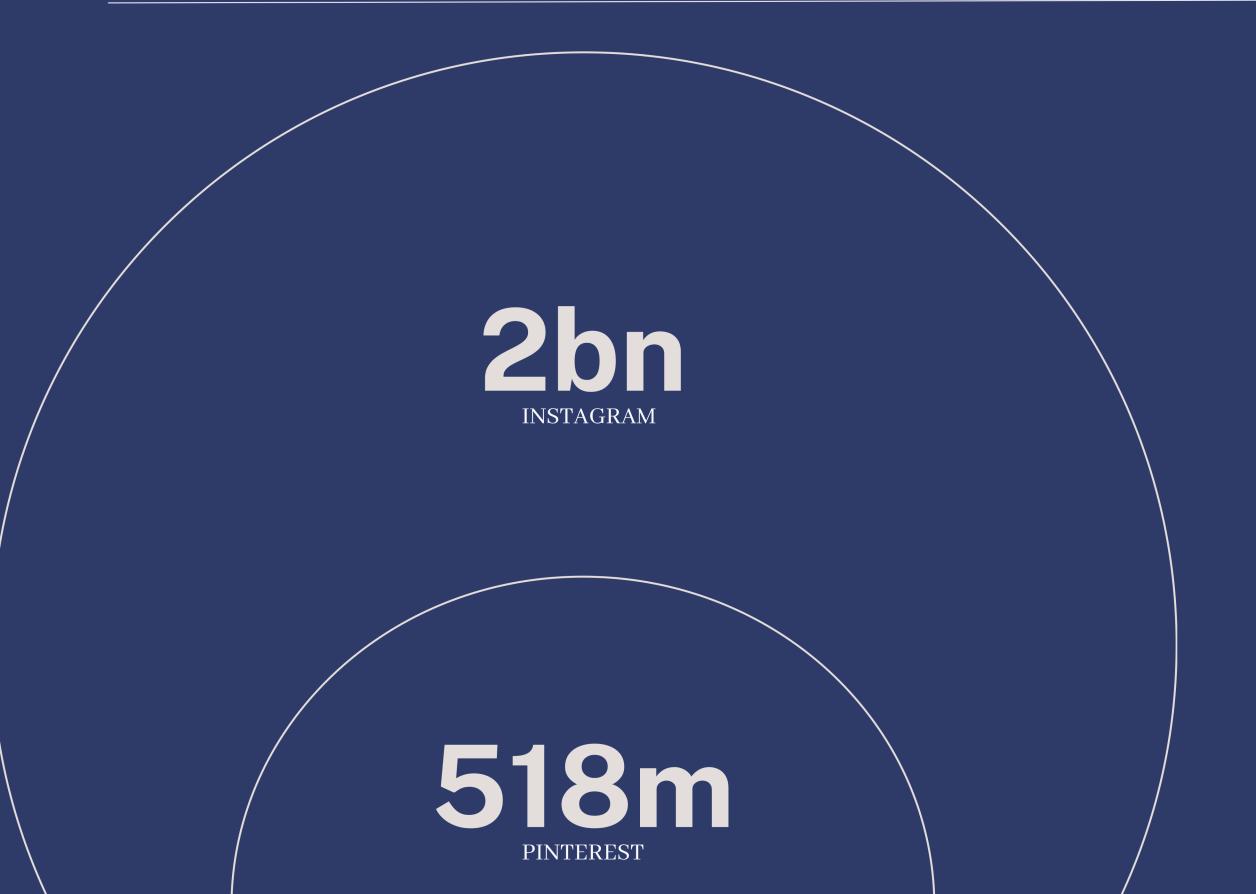


# gitCraft Live Demonstration

# TECH STACK



# MARKET



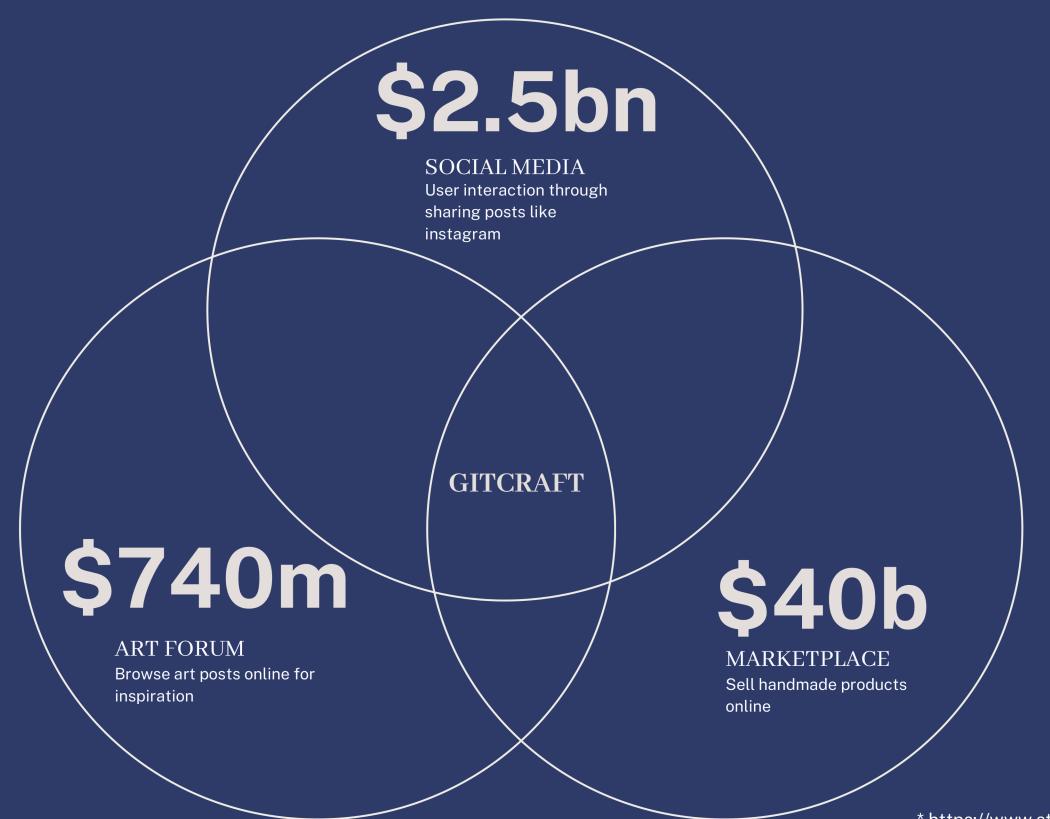
#### **INSTAGRAM**

One of the most popular social media applications to date. It boasts 2 billion monthly active users.

#### **PINTEREST**

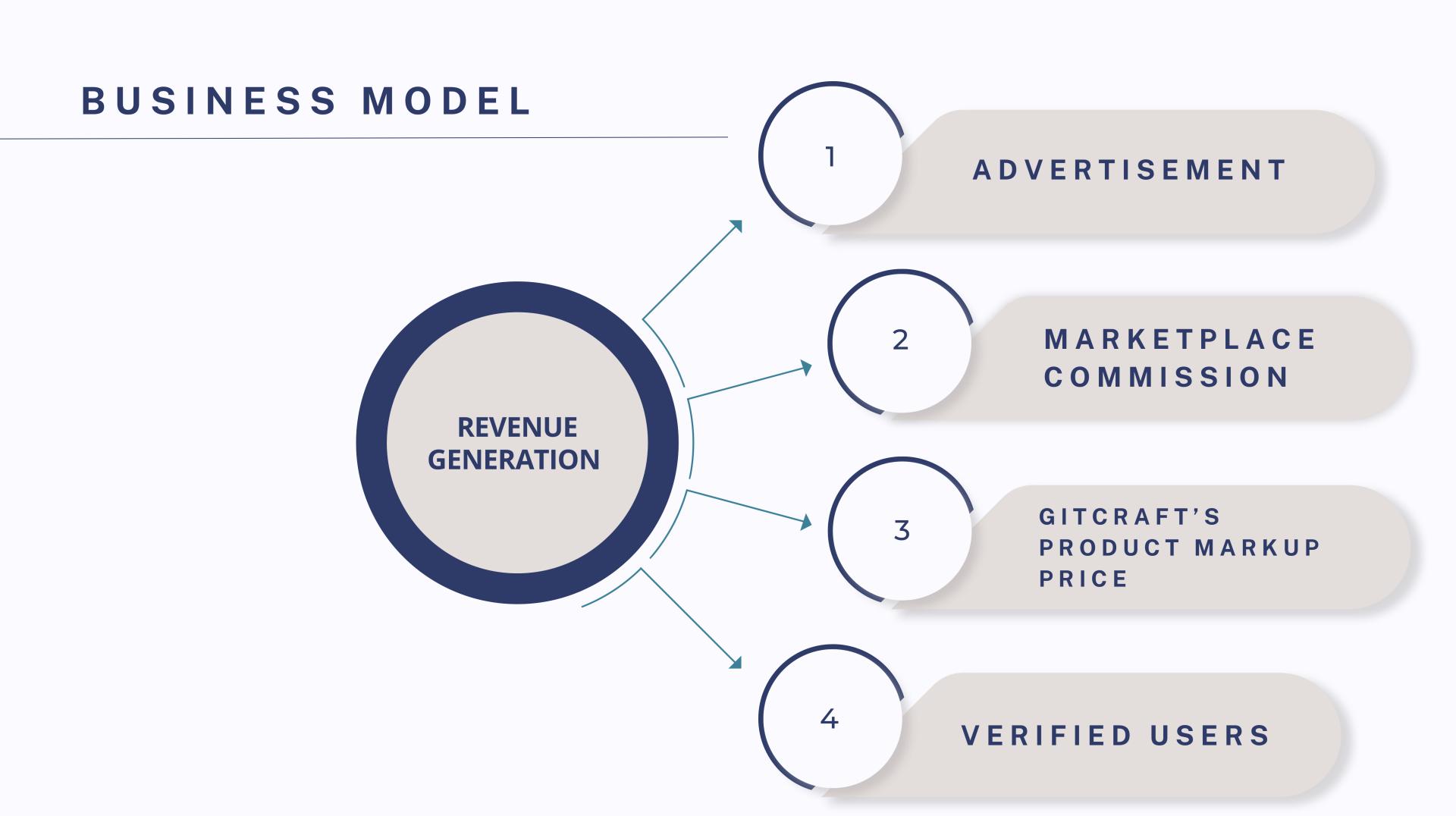
A popular hub for fashion and art, the first destination for those seeking new inspiration. It boasts 518 million monthly active users.

# GITCRAFT MARKET SHARE



# **GITCRAFT**

The intersection of connection, inspiration, and marketplace!



### UNIT TESTING

#### **Building Test Cases**

Test cases...

- Corresponded with user stories' acceptance criteria
- Focused on functionality
- Did not account for extreme cases

#### **Running Manual Tests**

These tests were done on the program itself, instead of checking the code.

A series of input conditions were put in, and if the output matched the expected result, the test case was a success.

#### Results

Everything that was tested worked as expected.

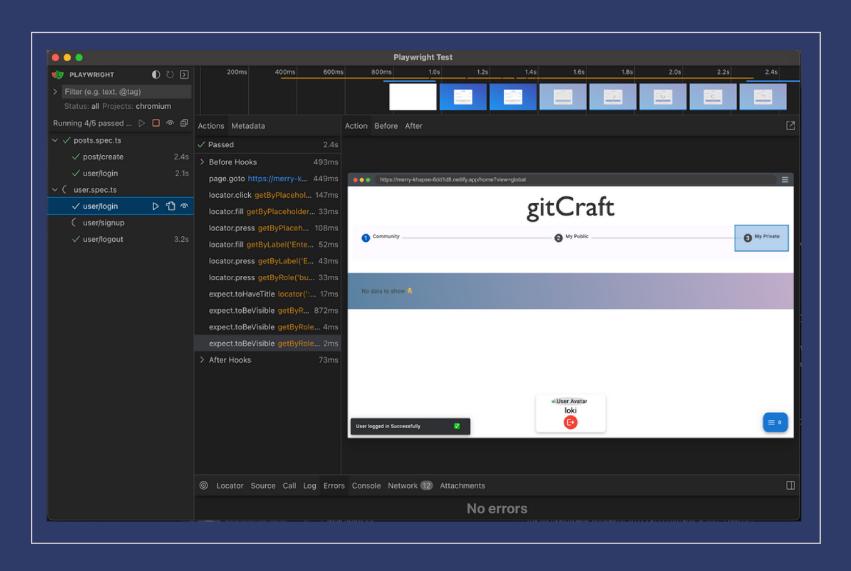
sl. no.	scenario description	test cases	pre-condition	steps to execute	expected result	actual result	status
1	create an account	1	user should be on the login/sign up page	input name  input email id which should contain '@' and '.'  the email is never registered before  input a password which should contain minimum 8 characters	Successfully create a user Send OTP Verification	matched	valid

# CONTINOUS DEPLOYMENT

#### REGRESSION TESTING

#### Playwright:

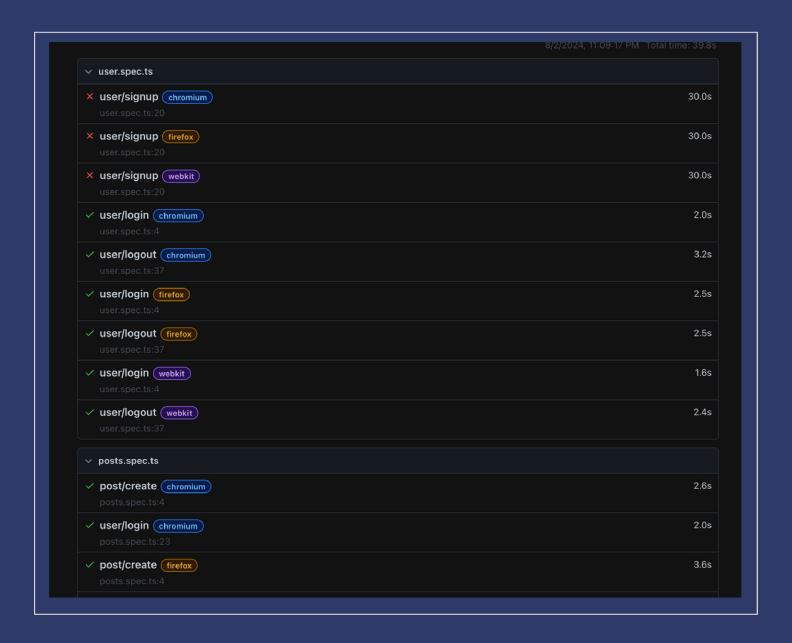
Playwright is an automated test framework and code coverage measurement. Users can write test cases for testing the UI and functionality of the application. The language used was TypeScript and it is compatible with Node.js.



#### DEPLOYMENT

#### Netlify:

Netlify extracts data from GitHub and continuously deploys whatever we push into our production environment.



#### FUTURE WORK

#### **Profiles**

Create public profile
pages for users to see all
of a person's posts and
learn more about them

### Following

Subscribe to a user and get notifications when they post something!

Manage your personal list of people you follow

## Search & Tags

Search functionality & tagging organization, to easily find the post you are looking for

#### Market

Creators can sell the materials they used directly from gitCraft

# THE GITCRAFT VISION

#### COMMUNITY

We hope that gitCraft can give artists and creatives the dedicated space they deserve to share art and learn from each other

#### **INSPIRATION**

By creating a central hub for art and creation, we hope that users of gitCraft can continue to develop their ideas and skills to become better at their craft







# Thank you!